

This document has been reviewed and was approved by the DTC for District 2 on Date: 01-29-2006 and updated 6/10/08
The tournament is approved by District 2 and is sanctioned by the CYSA Board of Directors, US Youth Soccer and, if granted international status, has been sanctioned by USSF.

CYSA SANCTIONED TOURNAMENT INFORMATION AND RULES

1. Tournament Information:

Name of Tournament: Santa Cruz Breakers Cup
Name of Hosting League: Santa Cruz County Youth Soccer League
Date of Tournament: August 2 & 3 , 2008
Number of Teams: 88
Age Group(s), Classification(s) and Gender(s): Division I Girls, U11, U12, U13, U14, U15 Division I Boys U11, U12, U13, U14, U15
Approved to host teams from: CYSA x US Youth Soccer State Associations x Foreign Countries _____
Tournament Website Address: www.sccsoccer.org

2. Tournament Director Information:

Name: Larry Johnson
Mailing Address: 115 Moore Creek Road, Santa Cruz, CA 95060
Phone Number: 831-458-0831 Fax Number: 831-426-4324
E-Mail Address: Lornalynn@aol.com

3. Fees:

\$ 500 per team

Check should be made payable to: SCCYPFC

The entry fee check must be submitted to the team's District Tournament Coordinator at the time the team application form (CYSA form 2603) is submitted for approval. Out of state and international teams must submit the entry fees at the time the team application form (CYSA form 2603 OS) is submitted to the tournament director.

4. Guest Player Policy:

7 (indicate number 0, 1, 2, 3, 4, 5, 6, or 7) guest players will be accepted in this tournament

Guest players will be allowed in accordance with CYSA Guest Player Policies. An individual team may utilize no more than 7 approved guest players for this tournament. At no time shall the number of players rostered to a team minus the number of number of players on the official team roster who will not participate in the specific event, plus the number of guest players being utilized for the specified event total more than 18 players. Guest players are defined as players who are currently registered, but who are not listed as a rostered member of the team with which they are playing for the particular event. CYSA guest players may be from teams from any CYSA district. Teams other than CYSA teams must abide by the CYSA guest player policies. Guest players must be listed on the team travel roster and have proper approval from their state association. Guest players attending a CYSA event with out-of-state or foreign teams must have a valid member pass, consent for medical treatment form, and be listed on the appropriate travel papers. Guest players must use credentials from the same season as those being used by the team with which they are playing.

5. Application Information and Deadline:

Tournament application deadline: June 7 , 2008

Teams applying after the deadline may be considered only if there are any existing vacancies and if no timely applicants are rejected in order to accommodate a late application. The tournament director will not consider applications if they do not contain the appropriate DTC stamp, if incomplete or if not accompanied by entry fees.

In the instance that the tournament fills all brackets prior to the application deadline, the tournament reserves the right to declare that it is full and closed to applications.

Notification of team acceptance or rejection will be sent to every timely applicant by June 14, 2008
A refund of the team's entry fee will be included in notices sent to rejected teams

6. Selection Process (check all that apply)

- First come first served
- Random selection of timely applicants
- Selection based on team's win-loss record
- Selection based on geographic considerations that will provide opportunities for a variety of districts and/or states
- Other criteria (specify) Multiple teams from a club

7. Refund Policy (check all that apply):

- No refunds after approved application has been received by tournament
- No refunds after team has been formally accepted (AR list must be on file with CYSA office)
- No refunds will be issued after _____
- A refund of _____ will be given to teams withdrawing after accepted but at least two weeks prior to tournament
- Other (specify) Accepted teams withdrawing from the tournament before June 21, 2008 will receive a refund of \$150.00

8. CYSA Withdrawal policy:

Any team withdrawing from the tournament must do so by a written notice sent certified mail, return receipt requested and postmarked no later than 14 days prior to the tournament start date. Failure to do so may result in a minimum \$300 team penalty assessed by CYSA as well as forfeiture of tournament entry fees)

9. Locations:

Headquarters Location: University of California, Santa Cruz (UCSC)

List all playing sites: UCSC, Aptos Polo Fields, Cabrillo College, Mission Hill Middle School, Skypark – Scotts Valley

10. Credentials Requirements:

The following credentials must be presented at the mandatory team credentials check-in:

- A. An official team roster, including any applicable player add forms, player release forms, player transfer forms, adult add forms, and guest player forms stamped and signed by the appropriate league, district and/or state registrar or officials.
- B. US Youth Soccer member passes from the same seasonal year for each player (including guest players) properly signed and stamped and approved by all required league, district and/or state registrar or officials.
- C. A US Youth Soccer membership form with the medical release and hold harmless declarations signed in original ink by the parent or guardian (or by the player in the instance where the player is 18 years of age) for each player and guest player.
- D. Each team must have at least one properly credentialed adult present on the sidelines of each match.
- E. In addition to being checked at the pre-tournament credentials check-in, all members passes will be checked prior to the beginning of each match.
- F. Four game card stickers.
- G. All official CYSA team and player forms must be for the 2008-2009 season, unless your team has prior approval from the tournament director.

11. Mandatory Credentials Check-In

Each team is required to have their team credentials checked in at a **mandatory** pre-tournament check in.

Check in will be held at: University Inn

Location: 611 Ocean Street, Santa Cruz, CA 95060 _____

Date: Friday, August 1, 2008 Time: 7:00 – 9:00 pm

Teams failing to attend the mandatory check-in without prior approval of the tournament director will forfeit their games.

12. Length of Games (list each age group):

| <u>Age Group</u> | <u>Preliminary Games</u> | <u>Consolation and Championship Games</u> |
|---------------------|--------------------------|---|
| U-11 and U-12 | 25 minutes halves | 25 minutes halves |
| U-13 and U-14 | 30 minutes halves | 30 minutes halves |
| U-15 and U-16 | 30 minutes halves | 30 minutes halves |
| U-17, U-18 and U-19 | minutes | minutes |

In preliminary games ties will stand. If a championship or consolation game is tied at the end of regulation play, two 5 minute overtime periods will be played. If still tied at the completion of the overtime periods, the game will be decided by penalty kicks as per FIFA laws of the game. At the discretion of the Tournament Committee, overtime periods may be shortened or eliminated if the game has been significantly delayed at the start. The length of any game may be shortened to shorter but equal halves if the Tournament Committee deems it necessary due to field conditions, weather or darkness

13. Mandatory Rest Periods

Teams must be given a minimum rest period of two hours between games. The rest period will commence when a team's match ends and will end when the team's subsequent match begins.

14. Substitutions:

Unlimited substitutions are allowed with referee approval in the following situations:

Prior to a throw in for one's own team

Prior to a goal kick by either team

Prior to the restart of the game following a goal being scored by either team

Prior to the restart of the game for the second half

Prior to the beginning of an overtime period

Prior to the restart of the game following an injured player being removed from the field (either team may sub)

Prior to the restart of the game following a player being cautioned, the referee will give the coach the choice of substituting the cautioned player. (The player could re-enter at his/her team's next substitution opportunity.)

15. Ejections:

Any player, coach assistant coach or registered team official who is sent off will automatically be suspended from their next game. The send off report will be forwarded to the Tournament Director and Tournament Disciplinary Committee. Section 4:08 of the CYSA Bylaws will be used to assess the minimum mandatory penalties. Additional penalties may be imposed. Send-off reports and member passes, which must be retained if the penalty has not been served in its entirety, will be forwarded to the team's District Commissioner. Any additional disciplinary action over and above that assessed by the Tournament Committee will be at the discretion of the member's District or CYSA disciplinary committees.

16. Scoring System:

Maximum number of points allowable per game: 10

6 Points for a win:

3 Points for a tie:

1 Bonus points for shutout win

1 Bonus points for 0-0 ties

1 Points per goal up to 3 goals

 1 Points deducted for red cards

 0 Points deducted for excessive goal differential
(deducted when winning team scores more goals than their opponent in any one match)

Forfeited games will be scored as 1 to 0 (8 points) in favor of the team that did not forfeit. In the case a team withdrawing at the last minute or not showing, all preliminary games for that team will be scored as a forfeit.

17. Tie Breaking Procedure:

In case of a tie in tournament points following the completion of preliminary games, the advancing team will be determined based on the following criteria in the order specified:

- A. Head to Head competition – team that won the head to head competition between the teams that are tied will advance (should there be a tie in tournament points between three or more teams, the tie-breaking procedure begins with #B below.)
- B. When and if only two teams remain tied at any point while using this procedure, the order of tie breaking will recommence at #A above
- C. Team with the fewest losses advances
- D. Team with the highest goal differential advances (goals scored by a team minus goals allowed by a team, not to exceed a differential of 4 goals in any one match)
- E. Team with fewest goals allowed advances
- F. Team with most goals scored advances (not to exceed 4 goals counted for any one match)
- G. Team with fewest send-offs advances
- H. Kicks from the penalty spot as per FIFA rules. The team with the most successful kicks advances

ALL GAME RESULTS WILL BE CONSIDERED FINAL AND NO PROTEST OF THEIR OUTCOME IS ALLOWED

18. Format:

 3 Minimum games for each team in tournament (forfeited games will count in game minimum.)

 4 Teams per flight

19. Preliminary play (check all that apply):

 x Each team in the flight will play the all other teams in their flight

 Each team will play all teams in the opposing flight

 Each team will play teams from within their own flight as well as cross-over games into opposing flight

20. Awards:

Type of Awards: trophies medals x other (specify type of award) _____

Awards will be given in these categories 1st x 2nd x 3rd x 4th x 5th 6th

Participation pins will be given to: (check all applicable): each player x coaches (2 per team) x

Programs will be given to (check all applicable): each player x coaches (2 per team) x

21. Start Times and Forfeitures:

Teams must be at the field 30 minutes prior to the scheduled start time of their game in order to be checked in by referees or appointed tournament officials. Games will be started within 5 minutes of the designated start time. If a team has not taken the field with a minimum of seven (7) players within the 5 minute grace period, the game will be forfeited to the team that has taken the field with at least seven (7) players. If neither team takes the field within the 5 minute grace period, no points will be awarded to either team and the game will be declared a double forfeit.

The referee and/or Tournament Committee may terminate a game and award a forfeit if a team leaves the field during the game without the approval of the referee, the referee abandons a match due to excessive violent conduct and/or misconduct by the players, coaches or fans, or a team is deemed to be in gross violation of US Youth Soccer, CYSA, or rules of this tournament.

22. Home Team:

The team listed first on the game schedule is the home team and shall have their choice of the side of the field. Conflicts in jersey color will be resolved by the home team being required to change jerseys. The referee will determine if there is a conflict in jersey colors or keeper jersey colors. The home team will be responsible for providing the game card and the game ball.

23. Sportsmanship and Conduct:

Good sportsmanship is expected of all teams, officials and fans. Coaches are responsible for the conduct of their players, staff, parents and affiliated spectators.

24. Injuries and Medical Assistance:

Any injuries must be reported to a tournament official so that an accident report form can be completed. A tournament official will call 911 for an injury at the coach's or parent's request.

25. Weather Conditions:

If deemed necessary by the Tournament Committee, games may be shortened or cancelled due to extreme weather conditions.

26. Tournament Cancellation

If the tournament must be cancelled due to inclement weather, acts of civil disobedience, war, destruction of facilities or other circumstances deemed by the CYSA State Tournament Committee to be beyond the control of the hosting league, the tournament may retain up to 30% of the entry fee once the tournament's expenses are verified and approved by the CYSA Tournament Committee Chairman. Refunds of no less than 70% of the team's entry fee will be postmarked and mailed to the teams within 45 days of the approved tournament date.

27. Housing and Hotel Information:

Housing will not be provided. The individual teams must arrange hotel accommodations. A list of local hotels will be provided to accepted teams upon request.

28. Prohibitions:

Possession or consumption of alcoholic beverages or controlled substances is expressly prohibited at any of the sport fields or complexes. Any team (including players, coaches, parents and affiliated spectators) found violating these rules will automatically forfeit all games played, face possible expulsion from the tournament and will not be invited to any future tournaments hosted by this league.

Dogs are prohibited at this tournament.

Use of tobacco products is prohibited at this tournament. Use of tobacco products on the grounds of any public school facility is a violation of California State Law.

Referees will be instructed to abandon a game if, after being asked to do so, any person affiliated with the team refuses to remove a dog from the area of the soccer field, or if after being asked to do so, any person affiliated with the team refuses to cease the use of tobacco products in the area of the soccer field.

All Portable Shelters (EZ ups, tents, etc.) must be secured with either stakes or sandbags.

29. Tournament Committee:

The tournament committee shall consist of the Tournament Director and any other pre-designated Tournament Officials.

THE TOURNAMENT COMMITTEE RESERVES THE RIGHT TO ESTABLISH POLICY AS DEEMED NECESSARY IN REGARD TO PROBLEMS AND CIRCUMSTANCES THAT ARE NOT SPECIFICALLY COVERED. THE DECISIONS OF THE TOURNAMENT COMMITTEE ARE NOT SUBJECT TO APPEAL.

Specific Tournament Rules

1. **6-Team Division:** Teams will be divided into two groups with three teams in each group. Two rounds of preliminary games will determine the first, second, and third place teams in each group. Third place teams from each flight will play a final game against each other and ties will stand. The first place team from each group will play the second place team from the other group, and these two games will be considered semifinal games. In the event of ties at the end of regulation time in the semifinal games, there will be no overtime period and both teams will take penalty kicks as per FIFA rules until a winner is determined. The winners of the semifinal games will advance to the Championship Match and the losers will advance to the Consolation Match.

8-Team Division: Teams will be placed in one of two four team flights. The team with the highest point total in each flight will be declared the winner, and will play the Championship game. The team with the second highest point total in each flight will play the Consolation game.

12-Team Division: Teams will be divided into four groups of three teams each. Each team will play the other two teams in its group as its preliminary rounds. After these games:

A The first ranked teams in the A and B groups will play each other and the first ranked teams in the C and D groups will play each other; these two games will be considered semi-final games. If any tie exists for the first place in a group after the completion of the first two games, the tie will be broken using the tie breaking procedure in these game rules. The semi-final matches will not be allowed to end in a tie; if a tie exists after regulation play has concluded, there will be no overtime period and both teams will take penalty kicks as per FIFA rules until a winner is determined. Only the eleven players from each team on the field at the end of regulation time may participate. The winners of the semi-final matches will advance to the Championship Match and the losers will advance to the Consolation Match.

B The second ranked teams in the A and B groups will play each other and second ranked teams from the C and D groups will play each other. These games will be allowed to stand as a tie if the score is tied at the end of regulation play.

C The third ranked teams in the A and B groups will play each other and the third ranked teams in the C and D groups will play each other. These will be allowed to stand as a tie if the score is tied at the end of regulation play.

2. **Injury Time:** Referees will be instructed not to add time to a game except for serious injury requiring professional attention, or unfair delay, when appropriate.
3. **Spectators:** All spectators will observe the one-yard distance from the touch line to allow assistant referees a clear view. Coaches and players are restricted to 10 yards on each side of the centerline during the game. Spectators will occupy the sideline opposite the players and coaches, and spectators from opposing teams are asked to occupy opposite sides of the centerline.